



Dare to imagine

1. Design a cover for your favourite book.
2. Invent a machine and draw a picture to show what it does and how it.
3. Draw a picture, or make a model or collage, of what the world might be like in 100 years.
4. Create a cartoon character.
5. Write a short comic strip telling a simple story.
6. Create a superhero and draw a picture to tell others what superpowers they have.
7. Imagine an event, character or scene and draw it using a pencil, brush, pen or crayon.
8. Design a computer game character on paper explaining the character and what they can do
9. Make a game which can be played between 2 people in different rooms

Stay connected

10. Show how to use a camera to take a good photograph.
11. Find out how to call the emergency services.
12. Write your name in Braille

You can achieve

13. Learn to tie your shoelaces
14. Set an alarm clock to get up at the right time in the morning
15. Fold or roll your scarf
16. Light a candle
17. Spell your name using finger spelling
18. Make a sandwich with one hand
19. Iron your scarf

Help out

20. Help with the washing up at least once a week.
21. Help sort out the washing. Load and unload the washing machine.
22. Iron a pillowcase or tea towel and your scout scarf.
23. Help to clean and tidy your living room.
24. Take the sheets, pillowcases and the duvet cover off your bed and help to put clean ones on (at least 4 times).
25. Make your own bed for a week.

Stay on target

26. Read at least six books (books you have read on an e-reader are ok too)
27. Make a paper aeroplane and measure how far it flies
28. Write down a word and then listen for it to be said on the TV or radio
29. Make someone guess a word you are thinking of without saying, writing or pointing to the word
30. Write your name using socks



It's all about you

31. Memorise your address
32. Think about the ways you can use your beaver promise to do your best
33. Discover your family tree
34. Design your own coat of arms
35. Finish this sentence... Being a Beaver is great because...
36. Make the longest line on things beginning with the first letter of your name

Mapping your way

37. Draw a map of your local area from memory

Keep active

38. Take part in an obstacle course.
39. Take part in hula hooping for at least 30mins (this can be over different sessions).
40. Take part in skipping for at least 30 mins (this can be over different sessions).
41. Learn about a variety of healthy foods and make a snack for yourself using some of these foods.
42. Make an exercise plan that includes at least 3 physical activities and do it every day
43. Take part in PE with Joe Wicks on YouTube at least 5 times
44. Take part in a penny hike. Toss a coin at every junction you come to, if it's heads go right, if it's tails go left
45. Take part in an alphabet hike. On your walk can you spot something beginning with each letter of the alphabet

Shoot for the stars

46. Point out some of the things you can see in the night sky. It could be stars, the moon or planets, (you could use an app to help you find them).
47. Point out and name at least one constellation you can see.
48. Draw or make a model of one of the eight planets in our solar system. You could use papier-mache to make your model.
49. Find out about a space mission, an astronaut or a planet in our solar system.
50. Recite, from memory, the solar system in order (first one is the sun)

Scout me in

51. Learn how to tie a reef knot.
52. Take part in a mini pioneering project.
53. Start your own camp blanket.
54. Design a scarf
55. Draw a union flag, build a flag pole, put on your uniform and hold a flag break
56. Draw the World Scout Badge, explain each of its parts including the stars and reef knot
57. Design a new activity badge and write the requirements to gain it
58. Design a poster to tell others that you are a member of your scout group and put it in your window



Against the clock

59. Tie a reef knot behind your back in the fastest time possible
60. Shout as many five letter words as you can

Natural world

61. Help to take care of that animal for four weeks and keep a diary of what you have done to look after the animal. You can draw, take photographs or write short sentences.
62. Learn what tools you need to garden and how to use some of the tools safely.
63. Help to look after a garden, window boxes or indoor plants for two months. Keep a record of what you have done and the changes you see. You could draw pictures, write short sentences and take photographs.
64. Grow at least three different plants in pots and look after them for two months. Keep a record of what you have done and the changes you see. You could draw pictures, write short sentences and take photographs.
65. Learn about an endangered animal and make a mask or costume of that animal.
66. Learn about how to save energy.
67. Learn about how to recycle.
68. Record the weather conditions everyday for two weeks.
69. Learn 3 facts about red pandas
70. Make a picture using natural materials found in the garden or on a walk

Be creative

71. Make a card for someone that doesn't live in your home.
72. Make a seasonal item, like a decoration for a faith festival, glass painting, plate painting.
73. Make something that has moving parts.
74. Make something from clay or plasticine.
75. Make something using photos you have taken.
76. Draw a self-portrait
77. Use 1 cereal box to make the best bridge and see how much weight it can hold
78. Design a new Mr Men or Little Miss character
79. Write a short story for your Mr Man or Little Miss Character
80. Write the happiest story you can using only 4 words
81. Draw, paint, make or construct a picture of your leader
82. Invent a new word and write the dictionary definition for it

Puzzle

83. Make something using origami
84. Without lifting your pen from the paper draw the most ambitious animal
85. Toss as many heads of a coin as possible in a row
86. Throw a teabag into a mug from the furthest distance
87. Place 3 different yellow things in a glass
88. Build the highest tower of pennies on the wobbliest thing you can find
89. Tear an animal shape out of a piece of paper
90. Collect an item of clothing for each letter of the alphabet
91. Climb through a sheet of paper



The big conversation

92. Learn how to make a phone call.
93. Learn your home phone number or a family members mobile number.
94. Learn how to send an email or text message.
95. Spell your name in Morse code, semaphore, braille, using the phonetic alphabet or by using pictures and symbols.
96. Learn how to say hello and goodbye in a language other than your own

Around the world

97. Find out about younger scouts in another country. What do they call themselves? What's their uniform like? And what do they say for their Promise? Find out as much as you can.
98. Play a game to match flags and their countries. Use facts about the countries to help you find the right flag.
99. Create a Union Jack from things at home and share a photo with you and the flag
100. Find out how Easter is celebrated in different parts of the world

On the Box

101. Do a performance. You could try one of these: poem, puppet show, short play, dance.
102. Learn a song, play a game or perform a dance from another country.
103. Watch an episode of the BBC's 'Garden Rescue' and count how many times they say the word garden during the episode
104. Dress as your favourite Star Wars characters using just what you have already have around the house
105. Make up a dance to a mobile phone ringtone

What's cooking

106. Find out what makes a balanced diet.
107. Learn about being safe in the kitchen.
108. Choose three dishes to prepare and cook. At least one dish should be savory, and one should be sweet. Remember, an adult must supervise you.
109. Try different kinds of food from another country.
110. Find out about the difference between fruits and vegetables and make a poster to tell others
111. Eat baked beans for lunch

Cut and paste

112. Make a bookmark
113. Use paper and pens or a computer to design a model of something you would like to build.
114. Build your idea using building blocks, Lego, recycled items such as toilet roll tubes or cardboard boxes.

Our history

115. Make Baden-Powell's Hat.
(https://southlondonscouts.org.uk/sites/default/files/uploads/programme/county_challenge_badge/our_history/Make%20Baden-Powells%20hat.pdf)



116. List 5 interesting facts about Baden-Powell
117. Complete 2 activities featured in Scouting for Boys
118. List the name of the names patrols used at the first scout camp held on Brownsea Island in 1907.

The missing link

119. Lip reading challenge. How well can you lip read? Try one of the lip reading challenges found on Youtube. Try this one.



Can You Read Lips?

BuzzFeedVideo 225K views · 2 years ago

Test your lip reading ability by following a short story with NO sound! Check out more awesome videos at BuzzFeedVideo!

Extra challenges

120. Sticky note challenge

Write different point values on at least 10 or more sticky notes or small pieces of paper and stick them to the back of a door in any order.

Make a start line a few feet from the door, all players stand behind their lines, with a soft ball, bean bag, teddy, or rolled up socks. Give each player the same number of throws and tally up the scores at the end to crown the winner of that round. Play as many times as you wish to determine a winner.

121. Balloon challenge

Get at least one balloon more if you wish to make it harder, each player must stand in a designated spot on the floor and must not move during their turn. They then start a timer and for every min they can keep the balloon from touching the floor score 1 point. Score differently if you wish.

122. Maze challenge

Using string & blue tac or some masking tape create an intricate maze in your hallway, put the string or tape up high and low forcing players to step over and crawl under at various points. When you finish tally up points from all challenges and award the Tri Scout cup you made at the beginning.

123. Clothes peg race

You will need

- Ten or more clothes pegs for each player (in bowls/containers)
- A string line strung between two chairs (for each player)

What to do

- Each player has a container with the same number of pegs (ideally at least ten pegs each).
- When you say 'go' they have to clip their pegs onto the line against the clock using one hand.
- The person with them most on the line at the end of a minute is the winner.

Round two – Try the same thing with blindfolds.



124. Bouncing balloons

You will need: Rubber balloons

What to do:

- Blow-up 5 balloons.
- Time how long each player can keep them all in the air.
- Player can only touch one balloon at a time.

125. Kim's game

You will need:

- Selection of small items
- A tray
- A tea towel

What to do:

- Place a number of items (at least 12) on a tray – fork, spoons, pencil, pen, stones, book and so on.
- Cover the tray with a tea towel.

Game one:

- Uncover the tray and let the players look (but not touch) the items for one minute
- After a minute cover the tray
- Each player then lists on a piece of paper all the articles they can remember
- The player who remembers most wins the game.

Game two:

- Uncover the tray and let the players look (but not touch) the items for one minute
- After a minute ask the player to turn around (looking away from the tray)
- Remove 1,2,3 items
- Players then shout out the missing items
- The player who remembers most wins the game.

126. Chopstick challenge

Set up two bowls – one with sweets, marshmallows or something similar. Use chopsticks to see how many you can transfer to the second bowl in a minute.